

Dual-Objective Transit Signal Priority for Improving Speed and Reliability of High-Frequency Lines: A Deep Reinforcement Learning Approach



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MOTIVATION

Transit Signal Priority (TSP)

- Effective in reducing signal delays
- Does not guarantee improvement in reliability

Transit Reliability and Speed

- Key performance indicators for transit agencies and users
- Transit services are vulnerable to variability and delays, especially in busy networks
- No strategies can adaptively optimize reliability and speed simultaneously

OBJECTIVE

Dual-Objective TSP

Adaptively optimize reliability (i.e., headway regularity) and reduce signal delays simultaneously

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Two Objectives: Minimize Signal Delay vs. Minimize Headway Deviation

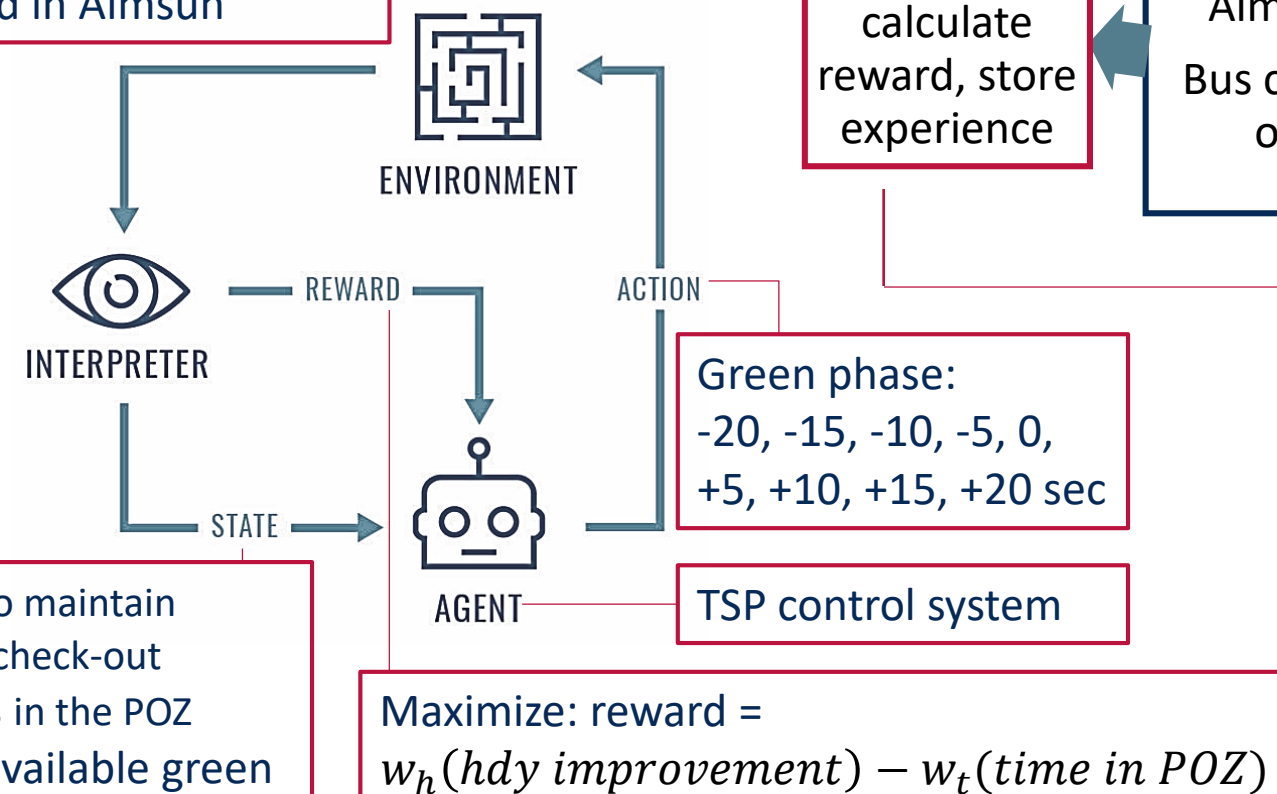
- Headway > scheduled headway: minimize signal delay reduces headway deviation
- Headway < scheduled headway: minimize signal delay aggregates headway deviation

MODEL FORMULATION

Deep Reinforcement Learning (DRL)

- Model free
- Efficient for large state space

Transportation network simulated in Aimsun

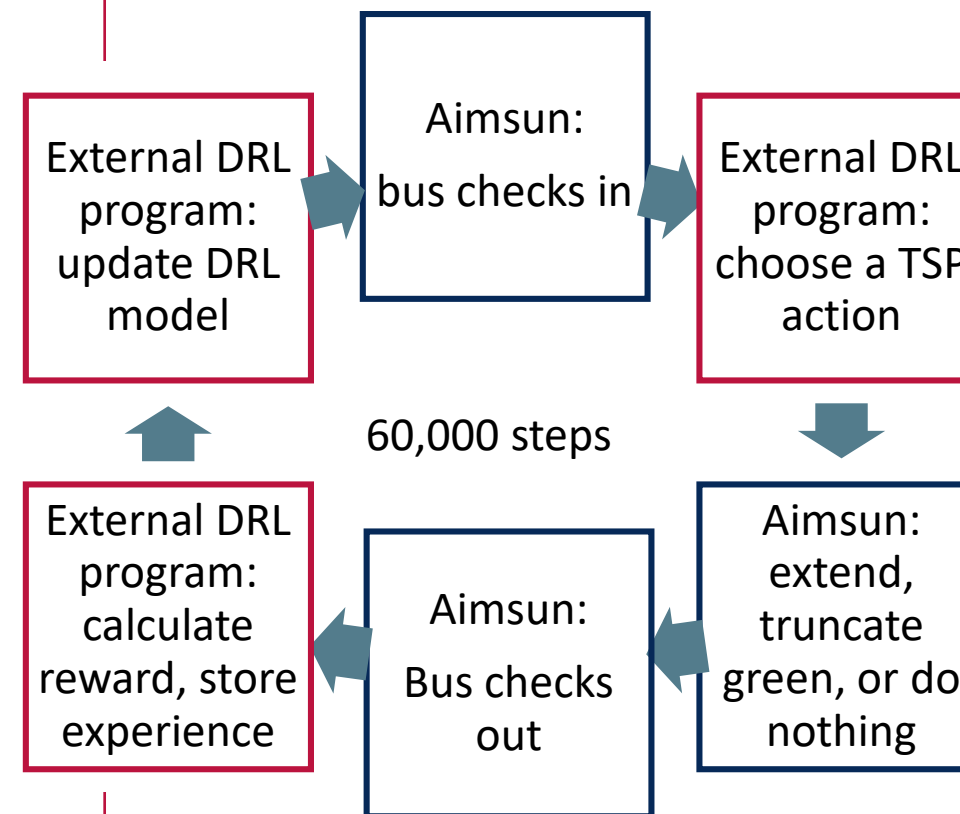


- Target travel time to maintain scheduled headway at check-out
- Number of vehicles in the POZ
- Time to end of 1st available green

SIMULATION

Training

- Microsimulation using Aimsun Next connected with external DRL program



Intersection

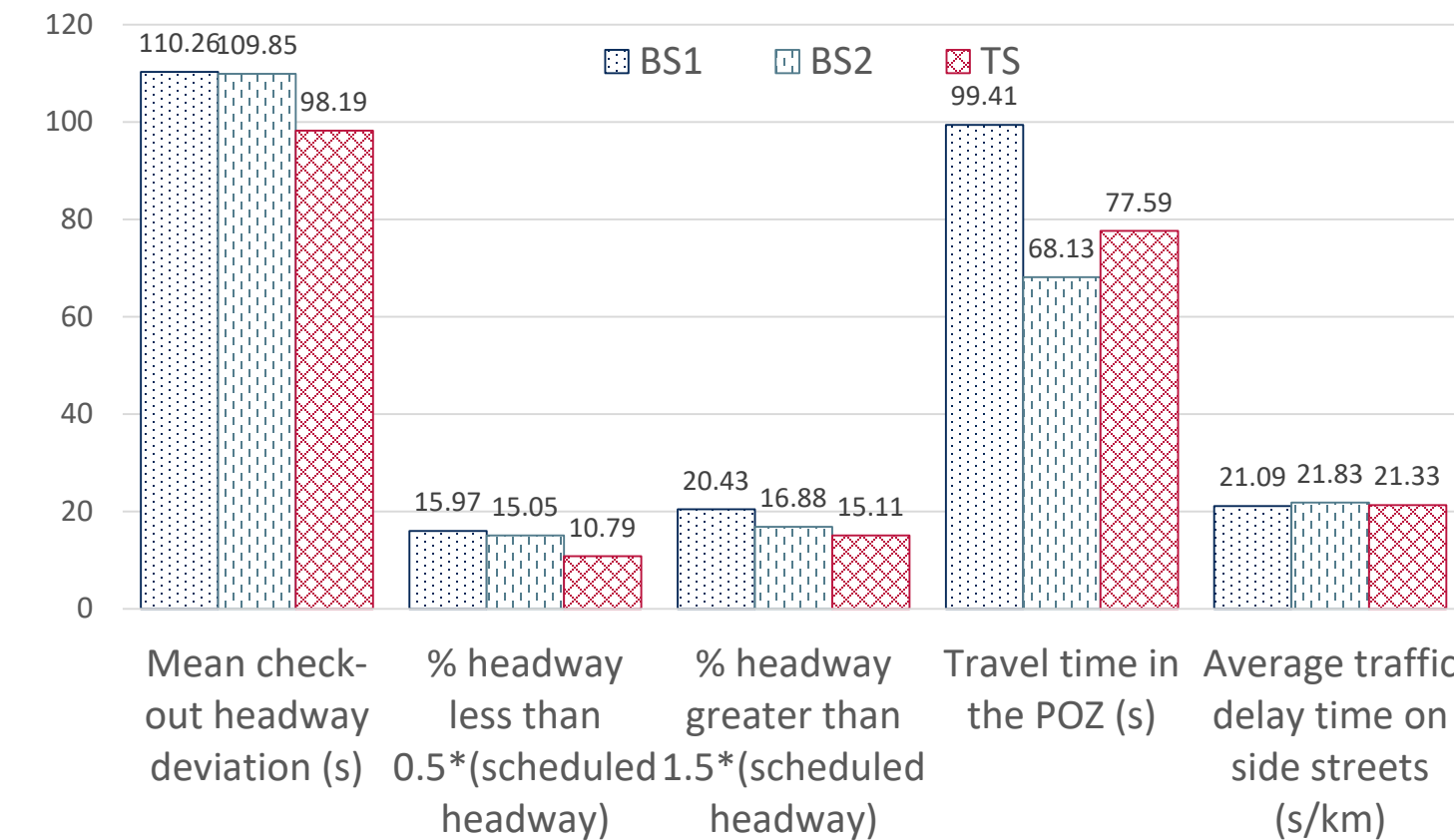
- Finch Ave West at Kipling Ave, Toronto
- A major intersection with TSP installed
- Existing TSP modeled: green extension up to 20 s

RESULTS

Base Scenarios

- No TSP (BS1) and Existing TSP (BS2)

Comparison of Performance



- The DRL TSP (TS) has lower headway deviations compared with BS1 and BS2, and lower travel time (tt) in the POZ compared with BS1
- TS has longer tt compared with BS2. It may be worth trading 9 s of extra tt for 12 s of improvement in headway deviation, because passengers perceive one unit of out-of-vehicle tt longer than one unit of in-vehicle tt